

## Peak District 100, 50 & 33: Section 6: Castleton to Leadmill Bridge (Note: 50&33-mile events start with Section 6 of the 100-mile route)

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
0	From rear of <b>Peak Cavern (Devil's Arse) car park</b> (opp race HQ), <b>turn left</b> over bridge and head up lane (The Stones) towards <b>Castleton Market Place</b>	250
0.3	From Market Place <b>bear right</b> to go uphill on Bargate and follow the lane around to the left; which becomes Pindale Road.	400
0.7	Take <b>right fork</b> to continue uphill on the lane (Siggate)	1050
1.7	Take <b>right fork</b> and continue on lane.	250
2.0	Take <b>right fork</b> onto stoney track <b>OR</b> continue <b>straight on</b> lane (your choice - same distance)	500
2.5	Option to switch between stoney track and tarmac lane	500
3.0	If on stoney track, <b>turn left</b> through gate to re-join tarmac lane. Otherwise continue on lane.	1600
4.6	<b>Turn left</b> onto lane, head past stone barn and downhill towards <b>Bradwell</b>	700
5.3	<b>Continue downhill</b> on lane, ignoring right turn	400
5.7	Continue <b>straight</b> on towards village	350
6.0	At corner of playing field in <b>Bradwell</b> <b>turn right</b> down <b>Town Lane</b> and then <b>right</b> on main road (Netherside) towards UK Petroleum garage. Take <b>CARE</b> crossing road.	550
6.6	After church <b>turn left</b> as main road bends right, and then go <b>straight</b> into pedestrianised section to climb steps.	300
6.9	At top of steps <b>continue in same direction</b> and (as lane bends to right), <b>straight</b> onto <b>Bessie Lane</b> . After a few yards <b>fork left</b> downhill into a dip.	100
7.0	As lane starts to climb take <b>right fork</b> onto <b>Edge Lane</b>	200
7.2	At end of <b>Edge Lane</b> go <b>straight uphill</b> on bridleway. After gate follow bridleway as it <b>swings right</b> to head diagonally uphill towards <b>Bradwell Edge</b>	200
7.4	At stone pillar <b>turn left</b> onto level path and after 20 metres <b>switch back right</b> to continue climbing.	350
7.7	<b>Continue on path</b> between stone wall and gorze, ignoring stile on right.	50

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
7.8	Go <b>through squeeze stile</b> and <b>continue in same direction</b> .	170
7.9	Go <b>through another squeeze stile</b> in right hand corner of field and continue along right hand edge of field.	160
8.1	Go <b>through gate</b> and <b>immediately over stile</b> , and <b>turn right</b> to follow track.	670
8.8	Continue on track in <b>same direction</b> , ignoring right turn onto tarmac road.	500
9.3	<b>Stay on main track</b> as it swings to left at " <b>Wolf's Pit</b> ".	1070
10.3	<b>Follow track</b> as it bends <b>right</b> past mast and heads downhill with <b>Hathersage</b> village and church in the distance.	690
11.0	As track swings sharp left <b>turn right</b> through gate at footpath finger post sign, and follow grassy track around the hill side and then down.	1360
12.4	At end of track near farm, <b>turn right</b> onto tarmac lane.	380
12.8	<b>Bear left</b> off lane at footpath sign to follow path diagonally down the hill.	340
13.1	At end of footpath <b>turn left</b> through farm yard and <b>through gap in wall</b> . Take footpath dropping steeply down, <b>diagonally right</b> , and enter woods.	160
13.3	<b>Turn left</b> and follow path as it descends through the woods.	320
13.6	At edge of woods go through gate and <b>continue on grassy path</b> , which swings right downhill to gate.	210
13.8	Go through gate and <b>turn right</b> to follow track as it heads uphill and bends to the left.	270
14.1	As track meets tarmac lane at <b>Mount Pleasant farm</b> <b>turn sharp left</b> to follow footpath <b>diagonally down hill</b> across field, towards rocky edge in distance.	400
14.5	Go over <b>stone stile</b> next to decrepit gate. <b>Continue on footpath</b> as it drops down steps towards river, and across field with river on your left.	300
14.8	Go through gate next to <b>Leadmill Bridge</b> and <b>turn left</b> along main road.	100
14.9	Take the <b>first right turn</b> onto track leading to <b>Harper Lee</b> farm. Go past sewage works to reach <b>CP 6: LEADMILL BRIDGE</b>	400

Distances are approximate.

**TO BE USED IN CONJUNCTION WITH YOUR OWN MAP OF THE AREA**



## Peak District 100 & 50: Section 8: Baslow to Darley Dale

Acc Distance from last CP (km)	Instruction	Distance to next instruction (m)
0	From <b>CP 7</b> turn right and follow road past public toilets and car park to river bridge.	60
0.1	Turn right onto lane signposted <b>Chatsworth</b>	200
0.3	At Plantation Cottage turn right through metal kissing gate and head across field to stone footbridge.	50
0.3	After bridge continue straight ahead and, at far side of field, bear left to follow diverted footpath.	270
0.6	At tarmac track turn left and follow the track	880
1.5	Turn right to cross temporary bridge over river, and then left to follow diverted path parallel to the river until reaching the permanent bridge close to <b>Chatsworth House</b> .	1150
2.6	Cross road and continue on footpath signposted <b>Beeley</b> and <b>Carlton Lees</b> , keeping river on your left. Head towards steps that can be seen in the distance.	700
3.3	At top of steps take higher path which bears slightly right towards <b>Carlton Lees</b> .	800
4.1	Turn left on road and head through blue gate next to cattle grid. Follow footpath along bottom of car park at <b>Carlton Lees</b> .	400
4.5	At end of car park go straight on along lane.	300
4.8	At road junction with grass island turn left, signed <b>Rowsley</b>	170
5.0	After houses with blue doors & drains, go over stile at end of lane and turn left, signed <b>Rowsley</b>	230
5.2	Go over stile on your left and turn right down hill to continue in same direction (south) on <b>Derwent Valley Heritage Way</b> .	150
5.4	Continue in same direction across two large open fields towards trees in distance.	950
6.3	Go through pedestrian gate (footpath arrow) on right hand side and continue south on path, with river on your left	180

Acc Distance from last CP (km)	Instruction	Distance to next instruction (m)
6.5	Go through gate and continue on footpath along right hand side of field, as river snakes away and then back towards path	190
6.7	At end of fields go through gate and follow track in same direction through to <b>Rowsley</b>	730
7.4	At end of track in <b>Rowsley</b> turn left on road and then turn left at end onto main road ( <b>A6</b> )	400
7.8	After <b>Grouse &amp; Claret</b> pub turn right into industrial area and immediately turn right into car park.	10
7.8	Go diagonally across car park onto footpath (Derwent Valley Heritage Way) heading south alongside river	450
8.3	Remain on path closest to river, <b>DO NOT</b> go over wooden walkway.	1040
9.3	Follow path as it swings left to cross bridge over culvert (on private road) and then right to continue alongside river	140
9.5	Turn right along track and then take path to the right hand side of railway line, remaining close to the river; signed <b>Church Town</b>	180
9.6	Go over stile and follow <b>Derwent Valley Heritage Way</b> along left hand side of field. Continue in same direction over a number of fields.	1200
10.8	Go over stile next to gate as path becomes a track. Continue on track towards houses at <b>Church Town</b> .	380
11.2	Go straight on along road past <b>Church Town</b> school and turn right at T-junction onto main road	200
11.4	After church yard turn right through gate onto footpath across fields. Head diagonally left skirting past corner of fence.	520
11.9	Continue on footpath heading to the left of cricket ground. Join track with white fence on your right.	180
12.1	Go through cricket ground car park and turn right on road. Follow road around towards <b>Square and Compass</b> pub.	220
12.3	<b>CP 8: DARLEY DALE</b> is on right hand side opposite Square and Compass.	

Distances are approximate.

**TO BE USED IN CONJUNCTION WITH YOUR OWN MAP OF THE AREA**

## Peak District 100 & 50: Section 9: Darley Dale to Monyash (1)

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
0	From <b>CP 8</b> follow road in same direction over river bridge into village.	60
0.1	Follow road as it swings right and then left.	120
0.2	<b>Turn right</b> onto road signed <b>Stanton Lees</b>	400
0.6	<b>Fork left</b> onto lane 'unsuitable for motor vehicles' as main road swings right	720
1.3	At end of tarmac <b>follow unpaved track</b> which swings right and then left up the hill. <b>DO NOT</b> go down through gate posts	300
1.6	<b>Stay on track</b> as it swings left and continues to meander up hill	1250
2.9	<b>Continue straight</b> on track, ignoring footpaths on left and right	400
3.3	<b>Continue on track</b> as it meanders through farm buildings	120
3.4	At end of track <b>turn right</b> and follow lane into <b>Birchover</b> village.	420
3.8	At 'T' junction with grass triangle <b>turn left</b> along road	240
4.0	At <b>Druids Inn</b> , <b>bear left</b> onto track with dead end sign.	220
4.3	Continue <b>straight on</b> track signposted <b>Rocking Stone Cottage</b>	180
4.4	Go <b>straight on</b> where track switches back and follow track around to left; ignoring footpath sign on right.	90
4.5	Take <b>left fork</b> up slight rise to gate & stone stile. <b>Continue on track</b> as it starts to drop.	200
4.7	Go through <b>right hand gate</b> and take path which descends to road. Rocks of <b>Robin Hood's Stride</b> visible across valley. Take <b>CARE</b> on steps.	180

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
4.9	Go through gate and cross wooden boardwalk ( <b>SLIPPERY</b> if wet). At road <b>turn left</b> and take <b>CARE</b> for traffic (fast road)	150
5.1	<b>Turn right</b> onto lane and then <b>immediate right</b> onto <b>Limestone Way</b>	350
5.4	<b>Bear left</b> onto grassy footpath (Limestone Way) as track swings right.	200
5.6	Go <b>through gate</b> into access land and <b>continue on footpath</b> with the rocks of <b>Robin Hood's Stride</b> on your left	120
5.7	At brow of hill <b>turn left</b> to go over stile and, after 20 metres, <b>turn right</b> across fields on Limestone Way. Farm visible in distance to left of path.	430
6.2	At road go <b>straight on</b> along track to <b>Harthill Moor Farm</b> . <b>DO NOT</b> follow the Limestone Way	150
6.3	At farm <b>turn left</b> towards barns and then <b>turn right</b> following painted footpath sign	100
6.4	Go over stile and head for small wooden gate (next to main gate) 60 metres further on. <b>Bear left</b> on faint path skirting round side of hill.	200
6.6	With village of <b>Youlgreave</b> visible ahead, <b>descend to left</b> . Go over stile and <b>turn right</b> to join track (rejoin Limestone Way) adjacent to power lines.	370
7.0	<b>Turn right</b> at stone gate posts just after tree to take footpath down field, towards <b>Youlgreave</b> in the distance	280
7.3	<b>Follow footpath down into dip</b> and then up the other side on the same trajectory	430
7.7	<b>Continue on footpath</b> as it becomes a stoney track and then reverts back to grass. Head towards houses, with <b>Youlgreave church</b> on hill behind.	320
8.0	At road <b>turn right</b> down hill (signed Limestone Way)	100
8.1	<b>Turn left</b> on far side of bridge in <b>Youlgreave</b> to take footpath alongside river, passing 'unsuitable for motor vehicles' sign	130
8.2	<b>Continue along side of river</b> , ignoring path on the right.	350

Distances are approximate.

**TO BE USED IN CONJUNCTION WITH YOUR OWN MAP OF THE AREA**

## Peak District 100 & 50: Section 9: Darley Bridge to Monyash (2)

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
8.6	Go through gate or squeeze stile, <b>cross bridge</b> and continue on <b>footpath on opposite bank</b> , signed Limestone Way	1080
9.7	<b>Turn right</b> over stone footbridge and follow path which zig-zags up hill through woods, signed Limestone Way	70
9.7	<b>Fork left</b> to pass remains of stone building (signed Limestone Way)	370
10.1	Go through gap in wall and <b>turn right</b> along road (signed Limestone Way). <b>Continue on road</b> as it bends right and up small hill	360
10.5	<b>Turn left</b> onto footpath up hill across field as road bends right (signed Limestone Way)	140
10.6	Go over stile to road and <b>turn left</b> along road, ignore footpath opposite	100
10.7	<b>Bear right</b> through gate to go diagonally up hill on footpath (Limestone Way)	240
10.9	Follow the most well trodden path as it meanders uphill and round to the right.	140
11.1	Go <b>through wooden gate</b> in right hand corner of field and <b>follow footpath</b> between wall on right and trees on left	130
11.2	Continue <b>straight ahead</b> on wider track towards gate at end	100
11.3	At road <b>turn left</b>	160
11.5	At road junction head <b>through squeeze stile on opposite side of road</b> . Head <b>diagonally across fields</b> in direction of footpath sign towards trees in distance	300
11.8	Go over stone stile and cut <b>diagonally across corner of field</b> to next stone stile. <b>Continue</b> on path on <b>same trajectory</b>	680
12.5	Go through wooden gate and head for stone stile & wooden gate at other side of woods. <b>Continue diagonally</b> across next field.	350
12.8	Go <b>through kissing gate</b> and <b>continue diagonally</b> to next gate in stone wall (signed Limestone Way)	100

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
12.9	Go <b>through kissing gate</b> into woods, and <b>continue in same direction</b> through 3 more gates.	130
13.0	After emerging from woods into open farm land go <b>diagonally down</b> field towards <b>gate in right hand wall</b>	80
13.1	<b>Continue downhill</b> , signposted <b>Cales Dale</b> . <b>Lathkill Dale</b> visible over to the right.	560
13.7	Go <b>through kissing gate</b> and take <b>CARE</b> going down <b>steep steps</b> into bottom of dale	90
13.8	At path junction in bottom of dale <b>turn right</b> on path signed <b>Lathkill Dale</b>	290
14.1	Go <b>over wooden footbridge</b> in <b>Lathkill Dale</b> and <b>turn left</b> to follow path through upper reaches of the dale	1180
15.2	Go through squeeze stile and <b>continue through dale</b> as it gets shallower	420
15.7	As you emerge from dale, go through gate and continue on footpath in <b>same direction</b>	550
16.2	<b>Turn left</b> on road towards <b>Monyash</b> village. Take <b>CARE</b> where no pavement.	720
16.9	Take <b>right fork</b> along right hand side of village green, past <b>Bull's Head pub</b>	80
17.0	<b>Turn right</b> on <b>Chapel Street</b>	100
17.1	Enter <b>CP 9: MONYASH</b> in <b>Methodist Church</b> on right hand side	

Distances are approximate.

**TO BE USED IN CONJUNCTION WITH YOUR OWN MAP OF THE AREA**



## Peak District 100, 50 & 33: Section 10B: Monsal Head to Miller's Dale

Acc Distance from last CP (km)	Instruction <i>NB. Accumulative distance is from Monsal Head</i>	Distance to <b>next</b> instruction (m)
0	From the footpath signpost next to the small car park at <b>Monsal Head</b> : go <b>down the steep steps</b> , signed <b>Upperdale &amp; Monsal Viaduct</b> , and follow path down towards valley bottom.	150
0.2	At path junction by bench go <b>straight on</b> down hill, signed <b>Monsal Dale (NOT Monsal Viaduct)</b> .	350
0.5	When path meets a track <b>turn left</b> on track and continue to cross footbridge over river.	100
0.6	<b>Turn right</b> onto footpath on far side of wire fence (signed <b>Brushfield and Taddington Dale</b> ) and head up hill towards Monsal Trail (former railway line). <b>BE CAREFUL OF BARBED WIRE NEXT TO PATH</b>	200
0.8	At footbridge <b>turn right</b> through gate and drop down onto the <b>Monsal Trail</b> .	900
1.7	Continue <b>straight on</b> through <b>Cressbrook Tunnel</b> and <b>Litton Tunnel</b>	3500
5.2	Just after viaduct <b>turn right</b> into old station yard to reach <b>CP 10: MILLERS DALE.</b>	

Distances are approximate.

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## Peak District 100, 50 & 33: Section 11: Miller's Dale to Castleton (1)

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
0	From <b>CP 10</b> go out of old station yard <b>through car park</b> to road, and <b>turn left</b> uphill.	130
0.1	At first bend in road <b>turn right</b> onto footpath and <b>descend towards church</b> ; which is nestling amongst trees at bottom.	70
0.2	Pass <b>Monk's Dale Nature Reserve</b> sign and continue in <b>same direction</b> downhill.	100
0.3	Go <b>through gate</b> and <b>follow path</b> through switch backs and past church to meet the road.	60
0.4	<b>Turn left</b> on road and then <b>fork left</b> onto lane heading <b>steep uphill</b> ; past 'Except for Access' signs.	140
0.5	Turn <b>very sharp left</b> through gate and head uphill on <b>Limestone Way</b> .	140
0.6	<b>Straight on</b> through five-bar gate.	90
0.7	Go <b>straight on</b> onto concrete track into farm yard. Then <b>turn left</b> to go through gate on <b>right hand side of house</b> (next to old plough). Signed Limestone Way.	50
0.8	<b>Follow track</b> as it winds it way gradually up hill	470
1.3	Continue <b>straight on</b> through gate (blue footpath sign).	550
1.8	Go <b>through gate</b> to track junction and <b>turn left</b> onto track which then swings right.	840
2.6	At crossroads <b>turn left</b> on road downhill, signed Pennine Bridleway.	710
3.4	At bottom of hill <b>turn right</b> onto footpath and head into dale, signed Limestone Way.	350
3.7	Go <b>between gate posts</b> and follow footpath through <b>middle of open ground</b> .	1200
4.9	Go <b>over stile</b> onto road and <b>turn right</b> . After a few yards <b>turn left</b> on footpath to continue through the dale.	250

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
5.2	Go <b>through gate</b> and continue in <b>same direction</b> on path through <b>Hay Dale Nature Reserve</b> .	850
6.0	Go <b>over stile</b> and continue in <b>same direction</b> on track.	200
6.2	As track starts to bend right and climb, <b>turn left</b> onto footpath at finger post. Continue on footpath keeping dry stone wall on your left.	400
6.6	Ignore faint path to continue on same path at side of wall.	600
7.2	Continue on same path as it passes <b>alongside large farm buildings</b> , on your left.	250
7.5	At end of farm buildings go <b>over step stile</b> and continue in <b>same direction</b> up the hill, signed <b>Peak Forest</b> .	70
7.5	As gradient levels go slightly <b>diagonally left</b> to go over high stile at wall, and <b>continue in same direction</b> .	180
7.7	Continue in <b>same direction</b> crossing over 3 more stiles, and head through scrub land towards white house on road at <b>Peak Forest</b> village	350
8.1	At main road, cross with <b>CARE</b> , <b>turn left</b> and continue past <b>Devonshire Arms</b> to traffic lights.	250
8.3	At traffic lights <b>turn right</b> onto lane signed <b>Perryfoot</b> and <b>Pennine Bridleway</b> .	400
8.7	As road bends left at junction go <b>straight ahead</b> and then <b>immediate right</b> on <b>Old Dam Lane</b> past cottage with beige end.	500
9.2	<b>Turn left</b> onto lane (signed 'Access to Oxlow End') and go down slight hill towards farm and houses.	200
9.4	At end of driveway <b>turn right</b> to go through metal gate and <b>follow bridleway</b> which winds it way up through trees.	800
10.2	Continue <b>through silver gate</b> and go <b>straight ahead</b> on track towards brow of hill,	400
10.6	Go <b>straight ahead</b> through gate onto grassy track. <b>Mam Tor</b> now visible in the distance to your left (if clear and daylight).	300

Distances are approximate.

**TO BE USED IN CONJUNCTION WITH YOUR OWN MAP OF THE AREA**



## Peak District 100, 50 & 33: Section 11: Miller's Dale to Castleton (2)

Acc Distance from last CP (km)	Instruction	Distance to <b>next</b> instruction (m)
10.9	Go <b>through gate</b> at footpath/bridgeway sign and <b>turn left</b> along field, with wall on your left	700
11.6	Go <b>through gate</b> and continue <b>straight ahead</b> through gate on far side of track.	100
11.7	After next gate <b>bear diagonally right</b> on footpath signed <b>Castleton. Win Hill</b> visible straight ahead in distance (if clear / daylight)	300
12.0	As path descends to meet another path go <b>straight ahead</b> on path up a small rise.	300
12.3	At top of rise <b>continue down other side of hill</b> on path, with <b>Lose Hill</b> now straight ahead in the distance.	450
12.8	Go over stile and <b>bear slightly left</b> downhill on footpath, with <b>Castleton</b> village visible below.	400
13.2	Turn <b>very sharp left</b> as path switches back and continues down hill.	380
13.5	Turn <b>sharp right</b> onto path alongside wall.	370
13.9	Go <b>through metal gate</b> to <b>follow track</b> down towards village.	80
14.0	Continue in <b>same direction</b> as track becomes a tarmac lane into the village.	140
14.1	<b>Turn left</b> onto footpath through <b>Peak Cavern (Devil's Arse) car park</b> , just before stone bridge.	110
14.2	Cross road with <b>CARE</b> and enter the <b>Peveril Centre</b> to <b>FINISH</b> .	50

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